MUKUL SAINI

Technical Specialist - III (Full stack Developer)

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SUMMARY

Currently working as Technical Specialist – III with the leading role of Full stack developer, having 11+ years of experience in IT (software) industry in Asia, America, Europe and UK, during which I have developed and enhanced skills such as team leadership, software architect, communication, time management.

Have strong proficiency in developing any kind of web application using moderns JS frameworks, web service, AR/VR, Game Development, Desktop applications etc. Have end to end understanding of each phase of SDLC from ideation till project delivery. Played a key role in coordinating and leading the team of developers, animators and designers, have been held responsible for client interaction and on time project deliveries.

In the initial stage have executed various freelance projects as Multimedia developer within the animation industry and design studio like Architectural modeling, Virtual reality, 3D Modeling, UI/UX designer, Unity application development, hardware integration using Arduino boards etc. Also have a very keen interest in Artificial Intelligence Machine learning and IoT.

SKILLS PROFICIENCY

SAAS/ CMS Co	ontentful (Headless C	CMS), Jams	Stack, Netlify	, Tacton CPQ
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PROGRAMMING LANGUAGES TypeScript, JavaScript/jQuery, Clojure/Clojure Script, ActionScript, HTML5,

PixiJs, CSS, SCSS, C#

*Can adapt to any programming language very easily

FRAMEWORKS React JS, Angular, Express JS, Redux, Ionic, Bootstrap, Zrub

BACKEND TECHNOLOGIES MongoDB, MySQL, NodeJS, Rest API (Web services)

CLOUD TECHNOLOGIES AWS, Microsoft Azure

CODE PATTERN OOP, MVC, Singleton, Functional Programming

SDLC PROCESS Agile (Scrum) & Waterfall

ADDON SKILLS — Excellent knowledge of architecting applications, techniques, and

strategies.

- Experience with Agile process, Scrum, JIRA, GIT, TFS, Team city etc.

- High level understanding of key cloud concepts like Active Directory,

Oauth 2.0 principles, Service bus, Blob Storage, App Service

authentication/hosting/deployment, Front door integration, SSO, Key

Vault, etc.

- Unity Developer, UI/UX Designer, 3D Modeler, Animator

OTHER SOFTWARES

Autodesk 3D's Max, Unity 3D, Adobe After Effects, Photoshop, Illustrator, Flash, Premier and more.

EXPERIENCE CHRONOLOGY

TECHNICAL SPECIALIST Bahwan Cybertek

Dec 2021 - Present (<1 yr.)

Responsible for development and maintenance of enterprise applications

- Development of static web applications using headless CMS tools like Contentful, Jamstack.
- Designing & architecting the software application integrations
- Code review & audits for maintaining high quality coding standard protocols for peer developers and ensuring delivery on time

SR. SOFTWARE ENGINEER

Haldor Topsoe Aug 2017 – Dec 2021 (4.4 yrs.)

- Responsible for architecting the software based on client requirements
- Designing and developing abstract library frameworks for reusability and robustness of code modules.
- Implementing high quality coding standard protocols for peer developers and ensuring on time delivery.
- Develop and support all phases of IT project lifecycle which includes requirements, technical design, coding, setting up cloud services and production deployment.
- Code review & audits and suggesting improvements

SR. GAME DEVELOPER

Probability Gaming
Dec 2014 - Jan 2017 (2.1 yrs.)

- Responsible as a lead developer for the development of various casino games (Slot games, Card games, Table and Live dealer games) for Social, Web, land based and mobile platforms
- Responsible for client interaction to understand the requirements in various phases of the product development.
- Played role as team coordinator among the designers, game mathematicians, frontend, and backend developers.
- Guided and provided training to the Jr. Developers.

FULL STACK DEVELOPER

Genesis Studio Oct 2013 - Nov 2014 (1.1 yrs.)

- Worked on all ranges of products including websites, e-mail templates, admin dashboards, e-commerce websites, mobiles applications, etc.
- Responsible for developing, testing, and debugging the responsive websites and hybrid mobile applications.
- Created design mock-ups and iterated till the designs are finalized.

FLASH PROGRAMMER

Extramarks Education
Dec 2011 - Sept 2013 (1.10 yrs.)

- Was responsible for developing any e-learning based applications, activities, interactive games in Action Script 3.0 using Adobe Flash.
- Was involved in interaction with the animation department for coordination, providing guidelines and specifications.
- Augmented Reality Application Developed a prototype of a product using Arduino, sensors like gyroscope, magnetometer and accelerometer used to control an object in digital environment by interacting with hardware.
- Augmented Reality Application Developed prototype of an application using Papervision3D and other libraries to control the object in digital environment using a marker printed on a paper.

PROJECTS ACCOMPLISHED

CONSOLE APPLICATIONS Various console & daemon applications (Using .NET C#, Clojure)

VIRTUAL REALITY Multiplayer VR Training applications (Using Unity3D and C#)

WEB APPLICATIONS Various proprietary web applications (Using Clojure, AngularJS, React, C#)

SLOTNMANIA Online social casino platform (Developed in HTML5)

COSMO CASINO Slot Game (Hybrid mobile application developed in HTML5)

BLACKJACK, ROULETTE Live dealer games (Developed in HTML5)

BINGO Land based game (Developed in HTML5)

WHIRLPOOL VIRTUAL SHOWROOM Kiosk Application (Adobe Flash and ActionScript 3.0)

AUGMENTED REALITY A Flash based application for demonstration of Jewelry using Papervision3D

and AR Toolkit

EDUCATION

MCA 2013 - 2016

Bharti Vidyapeeth Deemed University, New Delhi

B.Sc. 2008 - 2011

Birla Institute of Technology, Mesra, Ranchi - Noida Center

ADDITIONAL INFORMATION

LANGUAGE PROFICIENCY

English, Hindi

STRENGTHS

• Proactive self-starter with track record of initiative, personal responsibility, taking ownership & accountability of work and reputation

for removing obstacles and making things happen.

• Adaptive and challenge seeker personality

Mukul Saini

29th July 2021